

# Chris Evans

## Product Designer

evanschris.com

hello@evanschris.com

+447955568643

## Selected Experience

### Deliveroo

2021 - Present | Senior Product Designer

Leading design of the Consumer Handover & Partner Handover teams. Working across all verticals within Deliveroo - Consumer, Rider, Restaurant & Grocery. I work across the end-to-end lifecycle of product development, working on web, iOS & Android apps as well as conducting research, workshops & stakeholder management.

Working on Consumer Handover I am responsible for all things UX and beyond for the order tracker, as well as address management, order history, post order tipping.

Working with Partner Handover I work across the gap between three teams - Rider, Restaurant & Grocery, working on projects that affect 3 different product spaces and apps.

### FutureGov

- 2019 - 2021 | Senior Product Designer
- 2016 - 2019 | Product Designer

As a Product Designer for FutureGov I worked on both product design & front-end development for prototypes, apps & websites. After moving to a senior role, I began line managing junior designers as well as leading product & interaction design on project teams.

My time was spent designing & building prototypes, ranging from low fidelity quick implementations of an idea, to high fidelity clickable interactive prototypes, or full live product builds & iterations. I also work across UX, user research and service design. Examples of work include new websites for the British Film Institute and Northamptonshire's new Unitary Council.

### Designlab

2015 - present | Design Mentor

Outside of work I mentor students learning product & interaction design or UX at trydesignlab.com

### Modus Digital

2014 - 2015 | Web Designer & Developer

Modus Digital was a small WordPress based digital agency where I worked as a designer and developer.

### Other experience

2012 - 2013 | Wonder Room - Designer & Developer year placement

2010 - Feb - July | English Teacher - China

2007 - October | QA Intern - Lionhead Games

## Education

### BSc. Digital Art & Technology

2010 - 2014 | Plymouth University

BSc. First Class Honours, specialising in Interaction Design in final year.

Digital Art & Technology is a course that merges together computer science & art.

### Other Education

2009 | Teaching English as a Foreign Language

2008 | Open University Short Course in Robotics & the Meaning of Life

2008 - 2009 | A-Levels

Art - A\*, Computing - B, Archaeology - A  
AS Level - Psychology - B, Law - B

## Skills

**Design:** Interaction design • UI • Motion design & animation • Design systems • Storyboarding • UX design • Wireframing • Branding • Communication & storytelling

**Research:** User experience • User research • usability testing • Content design • Service design • Google Analytics

**Development:** HTML • CSS • Java/TypeScript • React • Ruby on Rails • Swift • PHP • Arduino

**Tools:** Figma • Framer • GitHub • Adobe CreativeSuite • Xcode

**Working:** Agile • Project leading • Line management & mentoring • Vision & Strategy